

# Gcd computations & multidimensional continued fractions

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- find simultaneous rational approximations

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- find **Bezout's coefficients** : extended gcd
- find **simultaneous rational approximations**

How to **compare** multidimensional gcd algorithms ?

# Euclid algorithm

We start with two nonnegative integers  $u_0$  and  $u_1$

$$u_0 = u_1 \left[ \frac{u_0}{u_1} \right] + u_2$$

$$u_1 = u_2 \left[ \frac{u_1}{u_2} \right] + u_3$$

$\vdots$

$$u_{m-1} = u_m \left[ \frac{u_{m-1}}{u_m} \right] + u_{m+1}$$

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One **subtracts** the smallest number to the largest as much as we can

# Euclid algorithm and continued fractions

We start with two coprime integers  $u_0$  and  $u_1$

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Euclid's algorithm yields the **digits**  
for the **continued fraction** expansion of  $\frac{u_1}{u_0}$

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$$\frac{u_1}{u_0} = \frac{1}{a_1 + \frac{u_2}{u_1}}$$

$$u_1/u_0 = \frac{1}{a_1 + \frac{1}{a_2 + \cdots + \frac{1}{a_m + \frac{1}{a_{m+1}}}}}$$

# Multidimensional case

- Euclid's algorithm
  - ◁ Starting with **two** numbers, one subtracts the smallest to the largest
  - ◁ Starting with **three** numbers, which subtraction/division has to be done ?

# Multidimensional case

- Continued fractions and unimodularity

$$\frac{p_n}{q_n} := \frac{1}{a_1 + \frac{1}{\dots + \frac{1}{a_n}}} \quad \det \begin{bmatrix} p_{n+1} & q_{n+1} \\ p_n & q_n \end{bmatrix} = \pm 1$$

◁  $SL(2, \mathbb{N})$  is a **finitely generated free** monoid generated by

$$\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \text{ and } \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

◁  $SL(3, \mathbb{N})$  is **not** finitely generated. Consider the family of **undecomposable** matrices for  $n \geq 3$  [Rivat]

$$\begin{pmatrix} 1 & 0 & n \\ 1 & n-1 & 0 \\ 1 & 1 & n-1 \end{pmatrix}$$

# Multidimensional continued fractions

There is no **canonical generalization** of continued fractions to higher dimensions

There is no **canonical generalization** of Euclid algorithm to higher dimensions

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Several approaches are possible

- **best simultaneous approximations** but we then lose unimodularity, and the sequence of best approximations heavily depends on the chosen norm  
[Lagarias]

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- Klein polyhedra and sails [Arnold]
- **unimodular** algorithms
  - Lattice reduction (LLL) [Lagarias, Ferguson-Forcade, Just, Havas-Majewski-Matthews etc.]



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Several approaches are possible

- **best simultaneous approximations** but we then lose unimodularity, and the sequence of best approximations heavily depends on the chosen norm [Lagarias]
- Klein polyhedra and sails [Arnold]
- **unimodular** algorithms
  - Lattice reduction (LLL) [Lagarias, Ferguson-Forcade, Just, Havas-Majewski-Matthews etc.]
  - $\rightsquigarrow$  **continued fractions based on the iteration of piecewise fractional linear maps**  
Jacobi-Perron, Brun, Selmer, Poincaré etc.  
[Brentjes, Schweiger]

# Multidimensional Euclid's algorithms

- **Jacobi-Perron** We subtract the first one to the two other ones with  $0 \leq u_1, u_2 \leq u_3$

$$(u_1, u_2, u_3) \mapsto (u_2 - [\frac{u_2}{u_1}]u_1, u_3 - [\frac{u_3}{u_1}]u_1, u_1)$$

- **Brun** We subtract the second largest entry and we reorder. If  $u_1 \leq u_2 \leq u_3$

$$(u_1, u_2, u_3) \mapsto (u_1, u_2, u_3 - u_2)$$

- **Poincaré** We subtract the previous entry and we reorder

$$(u_1, u_2, u_3) \mapsto (u_1, u_2 - u_1, u_3 - u_2)$$

- **Selmer** We subtract the smallest to the largest and we reorder

$$(u_1, u_2, u_3) \mapsto (u_1, u_2, u_3 - u_1)$$

- **Fully subtractive** We subtract the smallest one to the other ones and we reorder

$$(u_1, u_2, u_3) \mapsto (u_1, u_2 - u_1, u_3 - u_1)$$

# Why choosing these algorithms ?

- They are not the best ones in terms of Diophantine approximation compared to algorithms based on lattice reduction
- They are not the fastest ones experimentally for gcd computation

There exist subquadratic gcd algorithms  
[GMP= Möller'08]

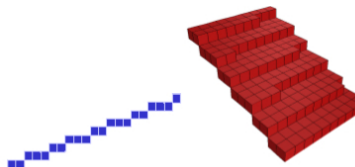
# Why choosing these algorithms ?

But

- They can be described by a **simple dynamical system**

~> **dynamical analysis** of multidimensional gcd algorithms

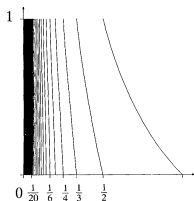
- They thus can be easily applied, for instance, in discrete geometry



# Continued fractions and dynamical systems

Consider the **Gauss map**

$$T: [0, 1] \rightarrow [0, 1], x \mapsto \{1/x\}$$



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$$x_1 = T(x) = \{1/x\} = \frac{1}{x} - \left[ \frac{1}{x} \right] = \frac{1}{x} - a_1$$

$$x = \frac{1}{a_1 + x_1}$$

$$a_n = \left[ \frac{1}{T^{n-1}x} \right]$$

$$x = \frac{1}{a_1 + \frac{1}{a_2 + \frac{1}{a_3 + \frac{1}{a_4 + \dots}}}}$$

# Rational vs. irrational parameters

Euclid algorithm  $\rightsquigarrow$  gcd  $\rightsquigarrow$  rational parameters

Continued fractions  $\rightsquigarrow$  irrational parameters

Is it relevant to compare generic orbits  
and orbits for integer parameters ?

# Rational vs. irrational parameters

- When computing a gcd, we work with **integer/rational parameters**
- This set has **zero measure**
- **Ergodic methods** produce results that hold only **almost everywhere**

**Average-case analysis** vs. **a.e.** results

**Fact** **Orbits of rational points** tend to behave like **generic orbits**

And their probabilistic behaviour can be captured thanks to the methods of **dynamical analysis of algorithms**



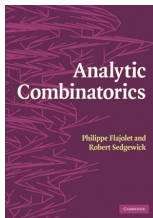
# Dynamical analysis of algorithms [Vallée]

It belongs to the area of

- Analysis of algorithms [Knuth'63]

probabilistic, combinatorial, and analytic methods

- Analytic combinatorics [Flajolet-Sedgewick]



generating functions and complex analysis,  
analytic functions, analysis of the singularities

# Dynamical analysis of algorithms [Vallée]

It mixes tools from

- **dynamical systems** (transfer operators, density transformers, Ruelle-Perron-Frobenius operators)
- **analytic combinatorics** (generating functions of Dirichlet type)

the **singularities** of (Dirichlet) generating functions are expressed in terms of **transfer** operators

# Euclidean dynamics [Vallée]

One starts with a **discrete** algorithm

- This algorithm is extended into a **continuous** one in terms of a **dynamical system**

Orbits/trajectories = executions

- Main parameters of the algorithm are studied in the continuous framework

**rational** trajectories  $\leftrightarrow$  **generic** trajectories

- One comes back to the discrete algorithm

**A transfer from continuous to discrete**

“The probabilistic behaviour of gcd algorithms is quite similar to the behaviour of their continuous counterparts”

# The floating-point Gauss map [Corless-Continued fractions and Chaos-(1992)]

Consider the **Gauss map**  $T: [0, 1] \rightarrow [0, 1]$ ,  $x \mapsto \{1/x\}$

**Theorem** Orbits under the floating-point Gauss map are close to corresponding exact orbits **cf. shadowing properties**

# The floating-point Gauss map [Corless-Continued fractions and Chaos-(1992)]

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**Theorem** Orbits under the floating-point Gauss map are close to corresponding exact orbits **cf. shadowing properties**

$$\lambda(x) = \lim_{n \rightarrow \infty} \frac{1}{n} \log \left( \prod_{i=0}^{n-1} |T'(T^i(x))| \right) = \frac{\pi^2}{6 \log 2} \text{ for a.e. } x$$

This yields “a candidate for ‘the worlds’ worst’ algorithm for computing  $\pi$ . [ $\cdot \cdot \cdot$ ]. This method is likely worse than nearly any other in existence, since it does **not** converge to the correct value in any particular fixed-precision system, since all orbits are eventually periodic, and the Lyapounov exponent of a periodic orbit is the logarithm of an algebraic number.[ $\cdot \cdot \cdot$ ]. This method is clearly related to the Monte-Carlo methods, with the roundoff error associated with the floating-point arithmetic playing the part of the random number generator required”.

# Transfer operators

## Perron-Frobenius operator

associated with the Gauss map  $T: x \mapsto \{1/x\}$

$$P[f](x) = \sum_{y: T(y)=x} \frac{1}{|T'(y)|} f(y) = \sum_{k \geq 1} \left( \frac{1}{k+x} \right)^2 f\left( \frac{1}{k+x} \right)$$

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Take  $f = \frac{1}{1+x}$ , one has  $P[f] = f$

The **Gauss measure** is defined on  $[0, 1]$  as

$$\mu(B) = \frac{1}{\log 2} \int_B \frac{1}{1+x} dx$$

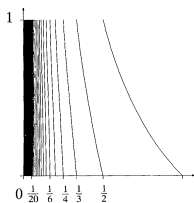
It is  **$T$ -invariant**:  $\mu(B) = \mu(T^{-1}B), \forall B \in \mathcal{B}$

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Let  $\mathcal{H}$  stand for the set of inverse branches of the Gauss map

$$P[f](x) = \sum_{h \in \mathcal{H}} h'(x) f \circ h(x)$$



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$$P[f](x) = \sum_{h \in \mathcal{H}} h'(x) f \circ h(x)$$

## Ruelle operator

$$P_s[f](x) = \sum_{h \in \mathcal{H}} h'(x)^s f \circ h(x) \quad s \in \mathbb{C}$$

# Transfer operators and Brun algorithm

Each step of the algorithm is a linear fractional transformation

Let  $h_a$  be an inverse branch and  $J_a$  its Jacobian

$$P_{[a],s}[f](x) = J[h_a]^s(x) f \circ h_a(x)$$

# Transfer operators and Brun algorithm

Defined on  $\{(x_1, \dots, x_d) \in [0, 1]^d ; x_1 \geq x_2 \geq \dots x_d\}$

- Brun transformation

$$T_B(x_1, x_2, \dots, x_d) = \text{ord} \left( \frac{x_2}{x_1}, \dots, \frac{x_d}{x_1}, \left\{ \frac{1}{x_1} \right\} \right)$$

$$m(x) = \left[ \frac{1}{x_1} \right], \quad j(x) = \text{Pos} \left[ \left\{ \frac{1}{x_1} \right\}, \left( \frac{x_2}{x_1}, \dots, \frac{x_{d-1}}{x_1} \right) \right]$$

- Inverse branch

$$h_{(m,j)}(y_1, y_2, \dots, y_d) = \left( \frac{1}{m+y_j}, \frac{y_1}{m+y_j}, \dots, \frac{y_{j-1}}{m+y_j}, \frac{y_{j+1}}{m+y_j}, \dots, \frac{y_d}{m+y_j} \right)$$

- Jacobian  $J[h_{(m,j)}](y) = \frac{1}{(m+y_j)^{d+1}}$

# Generating functions and transfer operators

We are given a generalized Euclid algorithm

$\Omega$  : coprime entries  $u = (u_0, \dots, u_d)$  with  $u_0 = \max(u_i)$

Generating cost function

$$S_C(s) := \sum_{u \in \Omega} \frac{C(u)}{u_0^s}$$

where  $C$  is a cost function

For instance,  $C(u)$  is the number of steps performed by the generalized Euclid algorithm on  $u = (u_0, \dots, u_d)$

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Fact

For the cost  $C \equiv 1$

$$S_C(d+1) \sim (I - P_s)^{-1}[1](0)$$

since

$$\frac{1}{u_0^{d+1}} = J[h](0)$$

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For a general cost  $C$ , we introduce a further parameter  $w$

$$T_C(s, w) := \sum_{u \in \Omega} \frac{1}{u_0^s} \exp[wC(u)]$$

$$P_{[a],s,w}[f](x) := J[h_a]^s(x) \exp[wC(h_a)] f \circ h_a(x)$$

# Mean behaviour of the number of steps Euclid algorithm

Consider parameters  $(u_1, \dots, u_d)$  with  $0 \leq u_1, \dots, u_d \leq N$

**Thm** Expectation of the number of steps =  $\frac{\text{dimension}}{\text{Entropy}} \times \log N$

## Dimension

- $d$  = Number of parameters

## Entropy

- Growth rate of convergents
- Speed of convergence
- Chaotic dynamical systems

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- Euclid algorithm

$$\frac{2}{\pi^2/(6 \log 2)} \log N$$

[Heilbronn'69, Dixon'70, Hensley'94, Baladi-Vallée'03...]



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- Jacobi-Perron

[Fischer-Schweiger'75]

- Brun

[B.-Lhote-Vallée]

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- Formal power series with coefficients in a finite field and polynomials with degree less than  $m$

$$\frac{2}{2^{\frac{q}{q-1}}} m = \frac{q-1}{q} m$$

[Knopfmacher-Knopfmacher'88, Friesen-Hensley'96,  
B.-Nakada-Natsui-Vallée'11]

# Comparing Euclid and cf algorithms

- **Number of steps** and costs functions for algorithms defined on **rational entries**
  - worst-case, mean behavior, average-case analysis
- **Convergence** properties
- **Ergodic** properties
  - ergodic invariant measure, natural extension
- **Arithmetic** properties
  - cubic numbers and periodic expansions,  
Diophantine approximation

## And now...

- Comparison with Knuth algorithm
- Formal power series case
- Analysis in distribution
- How to understand algorithms based on lattice reduction in dynamical terms ? [LLL and sandpile models, LAREDA]